

# SPEEDBALL



CATEGORY:	ENVIRONMENT:	GRADES:	BACKUP GAMES:
SOCCER	SMALL PLAYGORUND	3-5	LINE SOCCER / SOCCER GALORE / ULTIMATE FOOTBALL

## READY

**Equipment:** 4 cones (soccer goals) and 1 soccer ball

**Set-Up:** set up soccer goals at opposite ends

**Number of Students:** 30 +

**Time:** 20 minutes +

## EXPLAIN

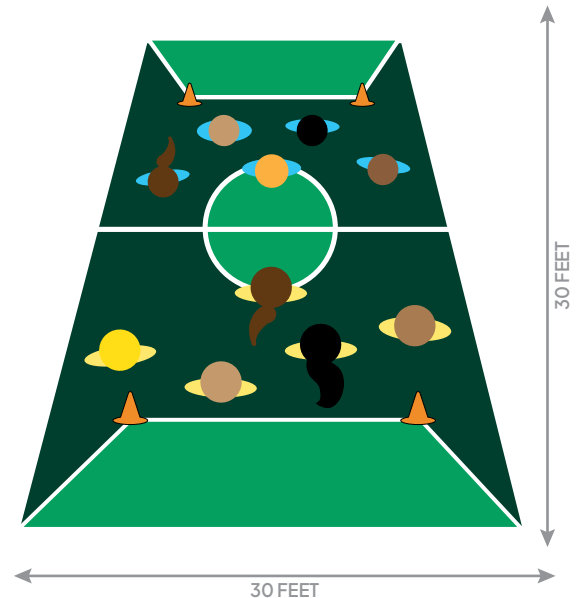
1. Line up! We are going to make 2 teams.
2. The game begins with a jump ball (like basketball), and players first throw the ball.
3. If a player is holding the ball, take 3 steps, and shoot or pass it.
4. If the ball touches the ground, the game will switch to soccer.
5. A team can score a point by kicking or throwing the ball through the goal.

### ✓ Check For Understanding:

- How do you score?
- What happens when the ball touches the ground?

## PLAY → REP IT OUT!

- **EASY:** Only use 1 hand.
- **MEDIUM:** Have students crab-walk.
- **HARD:** Have a 2–3 minute time limit per game.



### GAME TIP:

Demonstrate how to score.

### CONFLICT RESOLUTION TIP:

Have students play Rock-Paper-Scissors.

### OUTDOOR TIP:

Create teams of 5 and rotate after 3 points are scored.