

SAMURAI TAG

READY

EQUIPMENT:

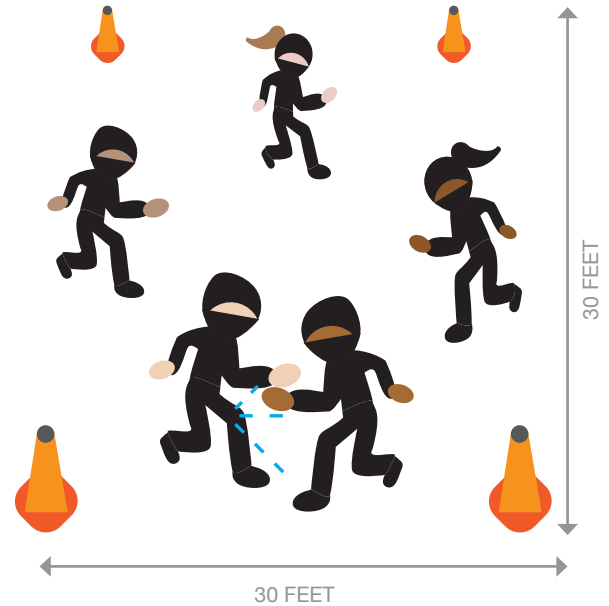
4 CONES

SET-UP:

SQUARE OR RECTANGLE BOUNDARY

NUMBER OF STUDENTS: 20 +

TIME: 15 MINUTES +



EXPLAIN

- 1 Everyone is a "Samurai."
- 2 Using two fingers, try to tag someone on their knee.
- 3 You can use your hands to protect your knees for 3 seconds.
- 4 When tagged, take a knee and raise your hand in the air. If another player gives you a high-five you can rejoin the game.

✓ For Understanding:

- Where are you allowed to tag?
- How can you rejoin the game?

GAME TIP:

- Have 3 people be taggers.

CONFLICT RESOLUTION TIP:

- Have students play Rock-Paper-Scissors to solve any arguments.

INDOOR TIP:

- Switch to walking or hopping to lower the energy or if you need to get control.

CATEGORY:

TAG

ENVIRONMENT:

LARGE PLAYGROUND

GRADES:

3-5

FITNESS FOCUS:



BACK-UP GAMES:

BAND AID TAG

TRANSFORMER TAG

ULTIMATE TAG

PLAY → REP IT OUT!

- **EASY:** Tag the SHOULDERS only.
- **MEDIUM:** Tag the LEGS only.
- **HARD:** Tag the ELBOWS only.