

# SEQUENCE TOUCH

## READY

**EQUIPMENT:**

NONE

**SET-UP:**

DESIGNATE HOME BASE SPOT/AREA

**NUMBER OF STUDENTS:** 15+

**TIME:** 15 MINUTES +

## EXPLAIN

- 1 Students all gather at home base / area.
- 2 Leader announces a list of items/objects to touch (i.e. basketball pole, fence, green object, etc.)
- 3 On the magic/start word, all players will go and touch each object.
- 4 Once the player has touched all the objects, they return to the home base and do 10 jumping jacks. Start the next round.

✓ **For Understanding:**

- What objects do you have to touch?
- What do you do when you return to the home base?

**GAME TIP:**

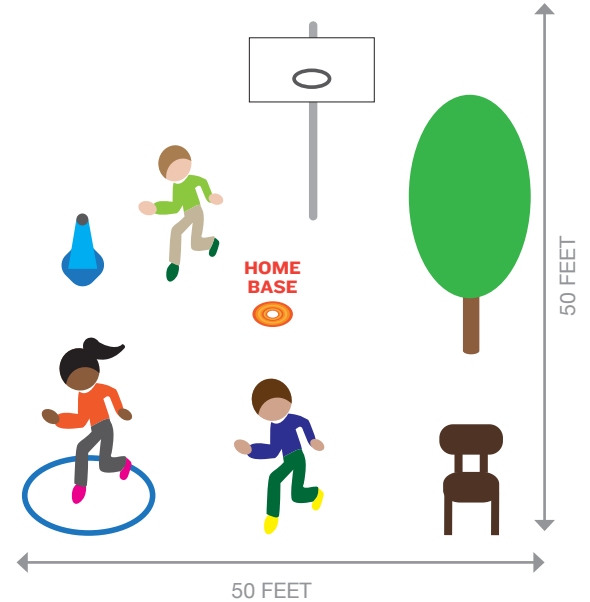
- Be the leader to demonstrate in the beginning rounds.

**CONFLICT RESOLUTION TIP:**

- Have students suggest objects to touch.

**INDOOR TIP:**

- Change movement to lower energy.



## PLAY → REP IT OUT!

- **EASY:** Give a shorter list with nearby objects.
- **MEDIUM:** Increase number of objects needed to be touched.
- **HARD:** Give a long list of objects and multiple movements to be completed.

**CATEGORY:**

RELAY RACES

**ENVIRONMENT:**

SMALL PLAYGROUND

**GRADES:**

K-2

**FITNESS FOCUS:**



**BACK-UP GAMES:**

PIZZA DELIVERY

REMOVING

COCONUTS

TIC-TAC-TOE RELAY  
[asphaltgreen.org/REP](http://asphaltgreen.org/REP)