**READY**

**EQUIPMENT:**  
NONE

**SET-UP:**  
PLAYERS FORM A LINE

**NUMBER OF PLAYERS:** 5+

**TIME:** 10 MINUTES +

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**EXPLAIN**

1. Players line up standing 6 feet apart from one another.
2. The leader is the timekeeper. The timekeeper will say a length of time, and players will need to raise their hands when they think that amount of time has passed. Example: Raise your hand when you think one minute has passed.
3. The round ends once all players have raised their hands.
4. The person who raised his or her hand closest to the designated length of time wins. All other players will do 10 squats.

**For Understanding:**  
- When do players raise their hands?
- What do the players do who are not closest to the designated length of time?

**GAME TIP:**  
- Keep the length of time within two minutes to keep the game engaging.

**CONFLICT RESOLUTION TIP:**  
- Play rock-paper-scissors if there is a tie.

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**PLAY IT OUT!**

- **EASY:** Players must close their eyes.
- **MEDIUM:** Players must run in place.
- **HARD:** Attempt to distract students (noises, etc.).