

# SPEEDWAY

### READY

EQUIPMENT:

#### CONES OR TAPE

SET-UP:

PLAYERS FORM A LINE

#### NUMBER OF PLAYERS: 10+

TIME: 15 MINUTES +

### EXPLAIN

- Players line up standing 6 feet away from each other.
  Split players into four teams. Place a cone in front of each team.
- 2 The leader will create a racetrack with tape pointing in the direction players have to run.
- 3 When the leader says, "Start your engines!" the first player on each team steps onto the track.
- 4 When the leader says, "Go!" the player runs a lap, goes to then end of his or her team's line, does five jumping jacks, then sits down. Then, the next player in line goes.
- 5 The first team to have all players sitting down wins!

#### ✓ For Understanding:

- Which way do you run on the track?
- What do you do when you get back to your line?

#### GAME TIP:

• Mix up the movements players do at the end of the line to keep the game fresh and to help players exercise different muscles in their bodies.

## PLAY → REP IT OUT!

EASY: Skip.
 MEDIUM: Hop on two feet.

**HARD:** Backpedal.

25 FEET

#### CATEGORY: BEGINNER

25 FEET

ENVIRONMENT: GYMNASIUM, PLAYGROUND

GRADES: K-8

#### FITNESS FOCUS:



BACK-UP GAMES: ANIMAL FARM HIDING NEMO HIGH WIRE